## Ghosts

## \& certora

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## A (much) stronger invariant

Before the break:

- Tried to show that each user balance is at most the total supply

Now:

- We'll show that the total supply is the sum of all user balances

$$
\text { totalSupply() }=\sum_{a \in a d d r e s s} \text { balanceOf }(a)
$$

- It's hard to track infinite sum
- we'll track changes to balances instead


## Hooks

A CVL hook allows running CVL code when the contract updates storage

- Syntax:

```
hook Sstore <pattern> <new variable> (<old variable>) STORAGE {
    <body>
}
```

- Example:
hook Sstore _balances[KEY address a] uint new_value (uint old_value) STORAGE \{
\}
- Pattern is a field followed by any number of:
- array lookups (using [INDEX <type> <name>]),
- mapping lookups (using [KEY <type> <name>]),
- struct field lookups (using .field)
- Hook can update our tracked sum of balances


## Ghosts

A ghost variable is an additional variable that doesn't exist in the contract

- Primarily useful for keeping track of changes from hooks

Example:
ghost mathint sum_of_balances;

You can also declare ghost mappings:
ghost mapping(address => mapping(address => uint256)) balances_by_token;

Prover considers every possible value of ghost (just like storage)

## Putting ghost and hook together

## Example (results link):

ghost mathint sum_of_balances \{
init_state axiom sum_of_balances == 0;
\}
hook Sstore _balances[KEY address a] uint new_value (uint old_value) STORAGE \{ // when balance changes, update ghost
sum_of_balances = sum_of_balances + new_value - old_value;
\}
invariant totalSupplyIsSumOfBalances()
totalSupply() == sum_of_balances

Rule passes on preservation but fails on initialization

- Prover chooses non-zero initial value for the ghost

Initial state axiom tells prover to make assumptions about the intial value of the ghost (before the constructor)

## Exercise

- Create a ghost to track the number of changes to users' balances
- Use it to prove that no method changes more than two balances

